



## USSF PLAYER DEVELOPMENTAL INITIATIVES

### Presidio & SDDA Soccer Leagues

### Birth Year Modifications

### For 2020 Fall Season

Birth Year	2013	2012	2011	2010	2009	2008	2007	2006	2005	2004	2002	
Field Size	55 x 35 to 70 x 55	55 x 35 to 70 x 55	55 x 35 to 70 x 55	70 x 45 to 80 x 55	70 x 45 to 80 x 55	FIFA Standard	FIFA Standard	FIFA Standard	FIFA Standard	FIFA Standard	FIFA Standard	
Number of Players on Field	7 v 7	7 v 7	7 v 7	9 v 9	9 v 9	11 v 11	11 v 11	11 v 11	11 v 11	11 v 11	11 v 11	
Build-Out Line	YES	YES	YES	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	
Heading Policy	NO	NO	NO	NO	NO	YES	YES	YES	YES	YES	YES	
Offside	YES	YES	YES	YES	YES	YES	YES	YES	YES	YES	YES	
Goalkeeper	YES	YES	YES	YES	YES	YES	YES	YES	YES	YES	YES	
Match Time	2 X 25 minutes	2 x 25 minutes	2 x 25 minutes	2 x 30 minutes	2 x 30 minutes	2 x 35 minutes	2 x 35 minutes	2 x 40 minutes	2 x 40 minutes	2 x 45 minutes	2 x 45 minutes	
Halftime	5 MIN	5 MIN	5 MIN	5 MIN	5 MIN	5 MIN	5 MIN	5 MIN	5 MIN	5 MIN	5 MIN	
Ball Size	4	4	4	4	4	5	5	5	5	5	5	
Goal Size	6 x 18 Or 7 x 21	6 x 18 or 7 x 21	6 x 18 or 7 x 21	6 x 18 or 7 x 21	6 x 18 or 7 x 21	8 x 24	8 x 24	8 x 24	8 x 24	8 x 24	8 x 24	
Max. Presidio & SDDA Roster Size	12	12	12	16	16	18	22	22	22	22	22	
Max. Game Day Roster Size	12	12	12	16	16	18	18	18	18	18	18	
Max. State & National Cup Roster Size	X	12	12	16	16	18	18	22	22	22	22	

**No Heading *All Small-Sided Games (7v7 and 9v9)***

Presidio/SDDA Half-Times for all age groups is 5 minutes

Offside Rule applies for all age groups

Build out line 2013-2011

**Presidio Rule Changes**

Parent Ejection Rule

No 7v7 in SDDA (2013 -2011)

Presidio AAA, AA-A, AA-B, AA-C

## **IFAB Changes to Laws of the Game**

**Law 3** - The Players - Substituted player must leave at nearest boundary line unless otherwise directed by referee. Presidio Rule includes no player shall leave field into the opposing team's sideline. They must leave on their own sideline or at the closest end line

**Law 8** - Start and Restart – Team that wins coin-toss may choose to take the kick-off

**Law 8** - Start and Restart - Play stopped inside the Penalty Area, the ball is dropped to goalkeeper. Play stopped outside the Penalty Area, the ball is dropped for one player of team that last touched ball at the location of the last touch. All players (both teams) must be at least 4.5 yards away

**Law 12** - Fouls and Misconduct - Hand Ball text has been written for greater clarity and consistency for when non-deliberate handball should and should not be penalized. If goalkeeper unsuccessfully kicks or tries to kick the ball into play, from throw-in or deliberate pass from teammate; the goalkeeper can handle the ball

**Law 13** - Free Kicks – Defending team free kick in their penalty area, the ball is in play once it is kicked. Defensive “wall” of at least 3 players, all attacking team players must be 1 yard from the “wall”; IDFK if they encroach

**Law 15** - Throw In – Opponents must be at least 2 yards from the point on the touchline where a throw-in is to be taken

**Law 16** - Goal Kick – Ball is in play once it is kicked and clearly moves. It does not have to leave Penalty Area

There are additional changes, we only highlighted a few that will affect Presidio and SDDA. For more information and to read “ALL” the actual IFAB changes - go to our website and click on “Laws of the Game”.

## **Presidio Rule Changes**

No small sided heading, Heading allowed 11v11 only

Parent Ejection Rule

No 7v7 SDDA (2011-2013). Presidio AAA, AA-A, AA-B, AA-C