

Presidio Soccer League and San Diego Developmental Academy "9v9 Standards of Play"

9v9 Player Development Philosophy

Most of the Laws of the Game are similar to regular games with the exceptions of the modifications below.

Heading the Ball

Heading is allowed in U12 (2006) games without limitations. Membership is empowered to limit or ban heading at this level of play.

Deliberate heading is not allowed in U11 (2007) games. If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.

Goalkeeper Restrictions

Punts and Drop-Kicks are allowed and may be kicked over the halfway line. There are no restrictions on goalkeepers.

Concussion Initiative

Per U.S. Soccer's Concussion Initiative, if a player is suspected to have a head injury the referee is instructed to stop play to allow for treatment/evaluation as needed. If the player leaves the field of play for additional evaluation, a substitution can be made in that moment. The player with the suspected head injury may not return to the game unless a Health Care Professional (HCP) or Certified Athletic Trainer (ATC) has cleared the player. Any coach or parent insisting on returning the player to the game without approved clearance will result in the referee ending the game.

Suspected Head Injury or Any Serious Injury **MUST BE** reported using the online scoring system by both **REFEREE and TEAM ADMINISTRATOR**. In the scoring module there is a dropdown for Concussion or (Suspected Head Injury) and a dropdown for Injury.

NO EXCEPTIONS. THIS IS A LIABILITY ISSUE AND IF NOT REPORTED CAN HAVE SERIOUS CONSEQUENCES. PLEASE REPORT USING THE ONLINE SYSTEM.

MODIFIED LAWS OF THE GAME

Law 1 – Field of Play

- The field shall be between 60 and 80 yards long
- The field shall be between 45 and 55 yards wide
- Goals should be no larger than 7' high and 21' wide. A 6' 6" high and 18' 6" wide goal is recommended based on the age and ability of the players

Law 2 – Ball

- Size 4

Law 3 – Number of Players

- 9v9 (8 field players and 1 goalkeeper)
- Game may not start or continue if there are less than 6 players on a team
- Substitutions are unlimited and can occur at any stoppage

Law 5 – Referee

- Minimum certification as a U.S. Soccer Grade 9 Referee

Law 6 – Other Match Officials

- Used at the discretion of the competition authority

Law 7 – Duration of the Match

- 2 halves of 30 minutes halves
- 5 minute halftime
- No added time

STANDARD LAWS OF THE GAME

No modifications.

Law 4 - Players' Equipment

Law 8 - Start and Restart of Play

Law 10 - Method of Scoring

Law 12 - Fouls and Misconduct *

Law 14 - Penalty Kicks

Law 16 - Goal Kick

Law 5 – The Referee

Law 9 - Ball In and Out of Play

Law 11 - Offside

Law 13 - Free Kicks

Law 15 - Throw-in

Law 17 - Corner Kick

* With the exception of deliberate heading in U11 (2007) games

