

Presidio Soccer League and San Diego Developmental League "7v7 Standards of Play"

Build Out Line

The Build Out Line promotes playing the ball out of the back in a less pressured setting. It is also used to denote where offside can be called. Build Out Line should be marked on the field. If not marked cones are used along the sideline to designate the location of the Build Out Line.

To support the intent of the development rule, coaches and referees should be mindful of any intentional delays being caused by opponents not retreating in a timely manner or encroaching over the build out line prior to the ball being put into play. Coaches are responsible for addressing these types of issues with their players.

Referees can manage the situation as deemed appropriate.

Referees should be flexible when enforcing the 6 second rule and counting the time of possession should only begin when all opponents have moved behind the build out line.

Goalkeeper's method of putting the ball back into play during run of play

When the goalkeeper has the ball in their hands during play, the opposing team will move behind the build out line until the ball is put into play. **The ball is in play as soon as the goalkeeper releases the ball.** Ideally, the goalkeeper will wait until all opponents are behind the build out line. The goalkeeper can put the ball into play sooner but does so accepting the positioning of the opponents and the consequences of how play resumes. The goalkeeper can pass, throw or roll the ball into play. Once the goalkeeper puts the ball into play the opposing team can cross the build out line and play resumes as normal.

Punts or Drop Kicks are not allowed

If a goalkeeper punts or drop kicks the ball, an indirect free kick will be awarded to the opposing team from the spot of the offense. If the punt or drop kick occurs within the penalty or goal area, the indirect free kick will be taken on the penalty area line parallel to the goal line at the nearest point to where the infringement occurred.

Goal Kicks

On a goal kick the opposing team will move behind the build out line until the ball is put into play. **The ball is in play when it leaves the penalty area,** and at that time, the opposing team can cross the build out line and play resumes as normal.

Offside

The build out line will also be used to denote where offside offenses can be called. Players cannot be penalized for an offside offense between the halfway line and the build out line. Players can be penalized for an offside offense between the build out line and goal line.

Heading the Ball

Deliberate heading is not allowed for 7 v 7. If a player deliberately heads the ball in a game, an indirect free kick will be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the penalty area or goal area, the indirect free kick will be taken on the penalty area line parallel to the goal line at the nearest point to where the infringement occurred.

Concussion Initiative

Per U.S. Soccer's Concussion Initiative, if a player is suspected to have a head injury the referee is instructed to stop play to allow for treatment/evaluation as needed. If the player leaves the field of play for additional evaluation, a substitution can be made in that moment. The player with the suspected head injury may not return to the game unless a Health Care Professional (HCP) or Certified Athletic Trainer (ATC) has cleared the player. Any coach or parent insisting on returning the player to the game without approved clearance could result in the referee ending the game.

Suspected Head Injury or Any Serious Injury **MUST BE** reported using the online scoring system by both **REFEREE and TEAM ADMINISTRATOR**. In the scoring module there is a dropdown for Concussion or (Suspected Head Injury) and a dropdown for Injury.

NO EXCEPTIONS. THIS IS A LIABILITY ISSUE AND IF NOT REPORTED CAN HAVE SERIOUS CONSEQUENCES. PLEASE REPORT USING THE ONLINE SYSTEM.

Modified Laws of the Game

Law 1 – Field of Play (See diagram)

- 55-65 yards (length)
- 35-45 yards (width)
- Goals can be no larger than 7 feet (height) x 21 feet (width) can be used with the preferred size being 6.5 feet (height) x 18.5 feet (width)

Law 2 – Ball

- Size 4

Law 3 – Players

- 7 v 7 (6 field players and 1 goalkeeper)

Law 5 – Referee

- Minimum certification as U.S. Soccer Grade 9

Law 6 – Other Match Officials

- Used at the discretion of the competition

Law 7 – Duration of the Match

- 2 Halves of 25 minute halves
- 5 minute halftime
- No added time

Law 11 – Offside (See Above for Explanation)

- Start at Build Out Line not Halfway Line

Law 16 – Goal Kicks (See Above for Explanation)

- Allowed and opposing team retreats behind Build Out Line
- Ball is in play when it leaves the penalty area
- Opposing players can attack when ball leaves the penalty area

Standard Laws of the Game

Law 4 - Players' Equipment

Law 9 - Ball In and Out of Play

Law 12 - Fouls and Misconduct *

Law 14 - Penalty Kicks

Law 17 - Corner Kick

Law 8 - Start and Restart of Play

Law 10 - Method of Scoring

Law 13 - Free Kicks

Law 15 - Throw-in

Field Diagram

Diagram below contains recommended field markings and dimensions. Build out lines should be equidistant between the penalty area line and halfway line.

